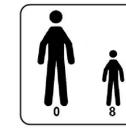




Zuerst Bedienungsanleitung lesen



Anzahl der Benutzer Erwachsene:0 Kinder:8



Sicherheitsabstand zu

gefährlichen Stellen und

Hindernissen beachten: 3m

Nur im Schwimmbecken benutzen



Körpergröße von 120 bis 180 cm



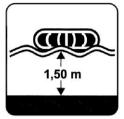
Kinder im Wasser immer Beaufsichtigen



Gerät ist Schwimmstabil



Höchste Beladung 500 kg



Erforderliche Mindesttiefe unter dem Gerät: 1,50 m



Gerät erfordert Balancierung





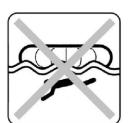
Nicht springen, wenn das Wasser nicht frei ist



Nicht für Kinder im Alter von 6 Jahren und jünger



Nicht springen



Nicht unter das Gerät tauchen





Kein Schutz gegen Ertrinken

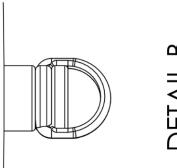


Zulässiger Betriebsdruck 0,07 Bar

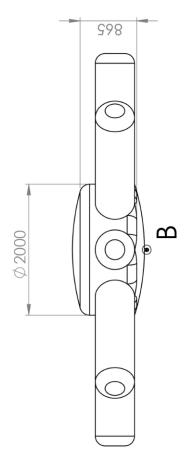


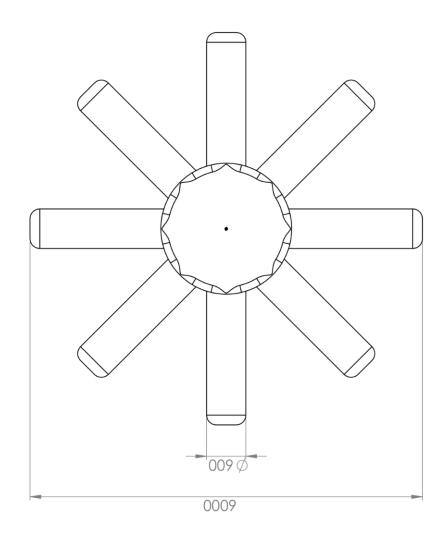


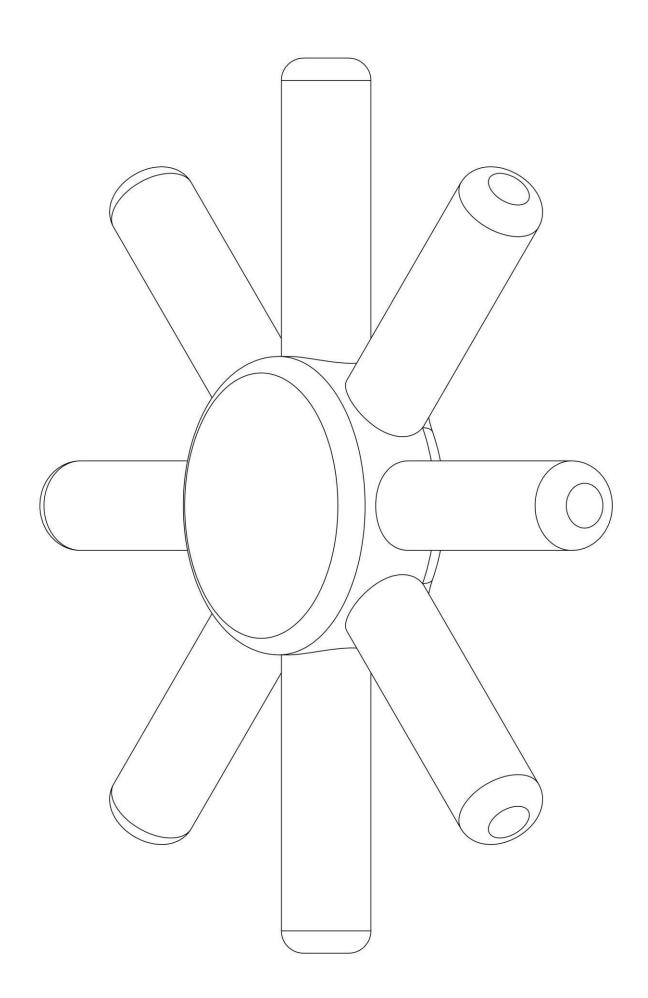
Nur für Schwimmer











Please read carefully before using

Inflatable water toy Octopus 6m, 8m, 10m

1. Construction / Reduction

Roll out the octopus on the floor (in the dry area). The check valves are located at one end of the cylinders (1 each on the support cylinders and 2 on the slip cylinders). First unscrew the safety screw (hexagon socket) in the valve cover, then unscrew the valve cover and push in the colored pin in the middle of the valve opening. The pin engages, the valve is now open. Hold the fan (order no .: 1402) with the blow-out opening in front of the valve and switch it on. Blow in air until it is completly full full (pressure test). Remove the fan and press the pin in the valve opening again as quickly as possible. The pin returns to its original position, the valve is closed.

The pressure test is carried out by the supplied pressure gauge. When the valve is closed, the meter is inserted halfway through the adapter. The indicated pressure should be approx 0.07 bar. After removal of the pressure gauge, the cover must be replaced and the safety screw tightened. Please note: Low pressure losses are due to the material. Coated fabric is not 100% gas-tight, so that it is possible that depending on the size and internal volume of the game device, after about 5 hours to max. 5 days a refill o fair could be necessary. Temperature fluctuations also lead to pressure losses.

Important: Please do not inflate the octopus with a compressor because it will generate too much pressure. The inflatable playground equipment can burst!

Caution: Devices that are exposed to increased sunlight should not be inflated too tightly because of the possible increase of volume (pressure test).

The anchoring of the wave octopus is possible to the pelvic floor or to the edge of the pool (4 attachment points / D-rings at the ends, 2 each at front of the head and 2 in the side). Attach the supplied rope to the desired position of the octopus. Then carry the octopus into the pool, please never drag the sear star over the floor and the pelvic edges! Attach the loose ends of the rope to existing attachment points in the pool or at the edge of the pool. Do not pull the ropes too tight! The attachment points must not be used as climbing aids. After use, the inflated play equipment should be carefully lifted out of the water and not pulled over sharp concrete edges and sucked off without water contact with the hand blower.

2. Quality Control / Warranty

All Airkraft play objects are high-frequency welded and are checked for leak-tightness at least 12 hours before delivery (pressure test). Material and welds are additionally subjected to a visual inspection. We grant a warranty of 2 years on all products. The warranty covers the material, the welds, valves and accessories.

Each product must be inspected within 2 days of receipt and kept under pressure for at least 5 hours. The surface of the objects is to be checked for any transport damage. If there are any faults

on the material surface or on the weld seams, we ask you to contact your dealer immediately. Wrinkles in the material resulting from the packaging of the objects smooth out after a few days. Low pressure losses are due to the material. Coated trevira tissue is not 100% gastight

3. Care / Repair / Return

All objects need be dried after use and then allowed to be rolled up or folded. On wet objects first foxing already develops after 8 - 14 days. When stored for an extended period of time (e.g., winter season), it must be ensured that the objects are completely dry both inside and out. Dirt can be removed with all conventional cleaning agents (soft soap, etc.). Please do not use harsh abrasives or corrosive cleaners. Small damages (holes) can be repaired with a special adhesive and a suitable material patch. Cracks and larger holes can be welded with a hot air welder. This is possible on site and can be carried out by the customer with a certain amount of practice. Larger damage must always be carried out in our factory. We recommend an annual overhaul. Objects by Airkraft that are no longer repairable can be returned to our factory (Krefeld). We guarantee a free disposal according to the valid environmental standards.

4. Safety instructions

- 1) Only for swimmers.
- 2) Recommended minimum water depth of 1.5 m.
- 3) Do not jump from other objects (such as jump platform, etc.) to the playground or from the playground to other objects.
- 4) Do not use in the dark.
- 5) When using in swimming pools, keep sufficient distance to the ceiling.
- 6) Always check the area around and under the unit before use to ensure that the water is deep enough and free of rocks, branches, sandstones and other underwater obstacles within a minimum of 3 m is in all directions.
- 7) The coated fabric is slightly permeable to air, so that a regular inflation is required even under normal conditions. More frequent pressure tests are necessary, especially on very cold or hot days.
- 8) Not more than 8 persons at the same time on the device (age: 6 years and older) 9) Always anchor the device securely to the existing anchor points before use.
- 10) Never use the device with troubled water, strong wind or thunderstorms.
- 11) Check device before each use and replace worn, defective or missing parts.
- 12) The device is not designed to be used as a water rescue device.
- 13) Do not use in strong currents and secure against wind according to the anchorage instructions.
- 14) Never use the device without supervision.
- 15) Diving and swimming under the playground is prohibited.
- 16) Watches, rings and other sharp-edged objects should be stored before use.

Failure to follow the instructions for use may result in injury of any kind and there is a risk of drowning!